

Digital and Creative Media

Barry Ip,
Philip Ramsey

[View Online](#)



Albertazzi, D., & Cobley, P. (2010). *The media: an introduction* (3rd ed). Longman.

Bennett, W. L., & Entman, R. M. (2001a). *Mediated politics: communication in the future of democracy*: Vol. Communication, society, and politics. Cambridge University Press.

Bennett, W. L., & Entman, R. M. (2001b). *Mediated politics: communication in the future of democracy*: Vol. Communication, society, and politics. Cambridge University Press.

Beyond the 'Networked Public Sphere': Politics, Participation and Technics in Web 2.0.
(n.d.).

<http://fourteen.fibreculturejournal.org/fcj-093-beyond-the-networked-public-sphere-politics-participation-and-technics-in-web-2-0/>

Blumler, J. G., & Gurevitch, M. (2001). THE NEW MEDIA AND OUR POLITICAL COMMUNICATION DISCONTENTS: DEMOCRATIZING CYBERSPACE. *Information, Communication & Society*, 4(1). <https://doi.org/10.1080/713768514>

Brottman, M. (2005). High theory/low culture [Electronic resource]. Palgrave Macmillan.
<http://site.ebrary.com/lib/unnc/Doc?id=10135490>

Burgess, J., & Green, J. (2009). YouTube: online video and participatory culture: Vol. Digital media and society series [Electronic resource]. Polity.
<http://www.myilibrary.com?id=484691>

Calhoun, C. J. (1992). Habermas and the public sphere: Vol. Studies in contemporary German social thought. MIT Press.

Campbell, R., Martin, C. R., & Fabos, B. (2004). *Media & culture: an introduction to mass communication* (4th ed). Bedford/St. Martin's.

Castells, M. (2001). *The Internet galaxy: reflections on the Internet, business, and society*. Oxford University Press.

Castells, M. (2010). *The rise of the network society*: Vol. *The information age : economy, society, and culture* (2nd ed., with a new pref). Wiley-Blackwell.

Chapter 8: Modern Communication: Enlargement and Animation. (n.d.).
http://www.brocku.ca/MeadProject/Cooley/Cooley_1909/Cooley_1909_08.html

Chris Crawford on game design. (2012). Book On Demand Ltd.

Coleman, S., & Blumler, J. G. (2009). The internet and democratic citizenship: theory, practice and policy: Vol. Communication, society and politics. Cambridge University Press.

Counter Public Spheres and Global Modernity. (n.d.).
<http://javnost-thepublic.org/article/2003/1/2/>

Crawford, C. (2003). The Art of interactive design: a euphonious and illuminating guide to building successful software [Electronic resource]. No Starch Press.
<http://site.ebrary.com/lib/unnc/Doc?id=10021080>

Curran, J., Fenton, N., & Freedman, D. (2012). Misunderstanding the Internet: Vol. Communication and society. Routledge.

Cybersalons and Civil Society: Rethinking the Public Sphere in Transnational Technoculture. (2001). Public Culture, 13(2).
http://muse.jhu.edu/journals/public_culture/v013/13.2dean.html

Dahlberg, L. (1998). Cyberspace and the Public Sphere: Exploring the Democratic Potential of the Net. Convergence: The International Journal of Research into New Media Technologies, 4(1). <https://doi.org/10.1177/135485659800400108>

Dahlberg, L. (2001). Extending the public sphere through cyberspace: The case of Minnesota E-Democracy. First Monday, 6(3). <https://doi.org/10.5210/fm.v6i3.838>

Dahlberg, L. (2007). The Internet, deliberative democracy, and power: Radicalizing the public sphere. International Journal of Media & Cultural Politics, 3(1).
https://doi.org/10.1386/macp.3.1.47_1

Dahlgren, P. (2005). The Internet, Public Spheres, and Political Communication: Dispersion and Deliberation. Political Communication, 22(2).
<https://doi.org/10.1080/10584600590933160>

Dahlgren, P. (2009). Media and political engagement: citizens, communication and democracy. Cambridge University Press.

Dahlgren, P., & Sparks, C. (1991). Communication and citizenship: journalism and the public sphere: Vol. Communication and society. Routledge.

Dean, J. (2003). Why the Net is not a Public Sphere. Constellations, 10(1).
<https://doi.org/10.1111/1467-8675.00315>

Dennis, E. E., & DeFleur, M. L. (2010). Understanding media in the digital age: connections for communication, society, and culture. Allyn & Bacon.

Dewdney, A., & Ride, P. (2006). The new media handbook: Vol. Media practice. Routledge.

Doueihi, M. (2011). Digital cultures (American ed). Harvard University Press.

Downey, J., & Fenton, N. (2003). New Media, Counter Publicity and the Public Sphere. New Media & Society, 5(2). <https://doi.org/10.1177/1461444803005002003>

- Ensslin, A. (2012). *The language of gaming*. Palgrave Macmillan.
- Fenton, N. (2010a). *New media, old news: journalism & democracy in the digital age*. SAGE.
- Fenton, N. (2010b). *New media, old news: journalism & democracy in the digital age*. SAGE.
- Fenton, N. (2010c). *New media, old news: journalism & democracy in the digital age*. SAGE.
- Fenton, N. (2010d). *New media, old news: journalism & democracy in the digital age*. SAGE.
- Flew, T. (2005a). *New media: an introduction* (2nd ed). Oxford University Press.
- Flew, T. (2005b). *New media: an introduction* (2nd ed). Oxford University Press.
- Flew, T. (2005c). *New media: an introduction* (2nd ed). Oxford University Press.
- Fuchs, C. (2013). Capitalism or information society? The fundamental question of the present structure of society. *European Journal of Social Theory*, 16(4).
<https://doi.org/10.1177/1368431012461432>
- Gans, H. J. (1999). *Popular culture and high culture: an analysis and evaluation of taste* (Rev. & updated ed). Basic Books.
- Goggin, G. (2006). *Cell phone culture: mobile technology in everyday life*. Routledge.
- Goodin, R. E., & Pettit, P. (1997). *Contemporary political philosophy: an anthology*: Vol. Blackwell philosophy anthologies. Blackwell Publishers.
- Gordon, W. T. & ebrary, Inc. (2010). *McLuhan: a guide for the perplexed*: Vol. Guides for the perplexed [Electronic resource]. Continuum.
<http://site.ebrary.com/lib/unnc/Doc?id=10427468>
- Hartley, J. (2005a). *Creative industries*. Blackwell.
- Hartley, J. (2005b). *Creative industries*. Blackwell.
- Held, D. (1990). *Introduction to critical theory: Horkheimer to Habermas*. Polity.
- Hindman, M. S. (2009). *The myth of digital democracy*. Princeton University Press.
- Hoechsmann, M., & Poyntz, S. R. (2012). *Media literacies: a critical introduction*. Wiley-Blackwell.
- Jackson, N. A., & Lilleker, D. G. (2009). Building an Architecture of Participation? Political Parties and Web 2.0 in Britain. *Journal of Information Technology & Politics*, 6(3-4).
<https://doi.org/10.1080/19331680903028438>
- Jenkins, H. (2006). *Convergence culture: where old and new media collide*. New York

University Press.

Keane, J. (1995). Structural transformations of the public sphere. *The Communication Review*, 1(1). <https://doi.org/10.1080/10714429509388247>

Lievrouw, L. A., & Livingstone, S. M. (2006a). *Handbook of new media: social shaping and social consequences of ICTs* (Updated student ed). SAGE.

Lievrouw, L. A., & Livingstone, S. M. (2006b). *Handbook of new media: social shaping and social consequences of ICTs* (Updated student ed). SAGE.

Lister, M. (2009). *New media: a critical introduction* (2nd ed). Routledge.

Manovich, L. (2001). *The language of new media*: Vol. Leonardo. MIT.

Marshall, P. D. (2004). *New media cultures*: Vol. Cultural studies in practice. Arnold.

Moore, C. (2010). *Propaganda prints: a history of art in the service of social and political change*. Herbert.

Negroponte, N. (1996). *Being digital* (1st Vintage Books ed). Vintage Books.

Newbold, C., & Boyd-Barrett, O. (1995a). *Approaches to media: a reader*: Vol. Foundations in media. Arnold.

Newbold, C., & Boyd-Barrett, O. (1995b). *Approaches to media: a reader*: Vol. Foundations in media. Arnold.

Papacharissi, Z. (2002). *The virtual sphere: The internet as a public sphere*. *New Media & Society*, 4(1). <https://doi.org/10.1177/1461444022226244>

Papacharissi, Z. (2010). *A private sphere: democracy in a digital age*: Vol. Digital media and society series. Polity.

Schiller, D. (1999). *Digital capitalism: networking the global market system* [Electronic resource]. MIT Press. <http://site.ebrary.com/lib/unnc/Doc?id=10015360>

Siapera, E. (2012). *Understanding new media*. SAGE.

Silverblatt, A. (2008). *Media literacy: keys to interpreting media messages* (3rd ed). Praeger.

Snickars, P., & Vonderau, P. (2009). *The YouTube reader*: Vol. Mediehistoriskt arkiv. National Library of Sweden.

Social Science Research Council (U.S.). (2007). *Structures of participation in digital culture*. Social Science Research Council.

The value of Citizen Journalism. (n.d.).

http://www.bbc.co.uk/blogs/theeditors/2008/01/value_of_citizen_journalism.html

Thurlow, C., & Mrocze, K. R. (2011). *Digital discourse: language in the new media*: Vol.

Oxford studies in sociolinguistics. Oxford University Press.

Towards Marxian Internet Studies, tripleC: Communication, Capitalism & Critique. Open Access Journal for a Global Sustainable Information Society. (n.d.).
<http://www.triple-c.at/index.php/tripleC/article/view/277>

Turow, J., & Tsui, L. (2008). The hyperlinked society: questioning connections in the digital age: Vol. The new media world [Electronic resource]. University of Michigan Press.
<http://site.ebrary.com/lib/unnc/Doc?id=10356847>

Vogel, H. L. (2011). Entertainment industry economics: a guide for financial analysis (8th ed) [Electronic resource]. Cambridge University Press. <http://lib.myilibrary.com?id=305076>

Williams, A., Wardle, C., & Wahl-Jorgensen, K. (2011). "HAVE THEY GOT NEWS FOR US?". Journalism Practice, 5(1). <https://doi.org/10.1080/17512781003670031>

Winseck, D., & Jin, D. Y. (2011). The political economies of media: the transformation of the global media industries [Electronic resource]. Bloomsbury Academic.
<http://site.ebrary.com/lib/unnc/Doc?id=10490817>

Winter, R. (2002). Still bored in a culture of entertainment: rediscovering passion and wonder. InterVarsity Press.

Woolgar, S. & ebrary, Inc. (2009). Virtual society?: Technology, cyberbole, reality [Electronic resource]. Oxford University Press.
<http://site.ebrary.com/lib/unnc/Doc?id=10443158>